

Steven Z. Chen

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Education

- Stanford University** 2017 - 2019
MS, Computer Science. Focus: Artificial Intelligence. **GPA: 4.0**
Advisor: Kayvon Fatahalian
- University of Texas at Austin** 2014 - 2017
BS, Computer Science, Honors. **GPA: 4.0**
Advisor: Kristen Grauman. Thesis: Prominent Differences in Relative Attributes

Work Experience

- Aurora Innovation – Software Engineer, Machine Learning R&D – Palo Alto** 2019
Working on machine learning and perception for autonomous vehicles, starting in summer 2019.
- NVIDIA – Autonomous Vehicle Software Engineering Intern – Santa Clara** 2018
Worked on the performance of NVIDIA's autonomous vehicle stack at the neural network and systems levels. Designed neural network architectures for efficient perception, and optimized system software for low-latency driving on production hardware.
- Riot Games – Data Science Intern – Los Angeles** 2017
Worked on distributed ML recommendation algorithms using Python, SQL, and Spark. Built an efficient client-side recommendation system for League of Legends in C++ and Node.js.
- Google – Software Engineering Intern – Mountain View** 2016
Worked on Google Photos MapReduce infrastructure. Built a storage API for MapReduce pipelines in Java, Python, and Google Cloud Dataflow.
- RetailMeNot – Software Engineering Intern – Austin** 2015
Built a backend service ranking coupons displayed on RetailMeNot using Python and MongoDB.

Research and Teaching Experience

- Stanford University – Graduate Research Assistant** 2018 – 2019
Working with Professor Kayvon Fatahalian on high-performance computer vision algorithms for Efficient, real-time video understanding.
- Stanford University – Graduate Teaching Assistant** 2017 – 2018
Fall 2018: CS230 Deep Learning – Andrew Ng and Kian Katanforoosh.
Spring 2018: CS102 Big Data – Dean Jennifer Widom.
Fall 2017: CS161 Algorithms – Mary Wootters and Leonidas Guibas.
- UT Computer Vision Group – Research Assistant** 2015 - 2017
Worked with Professor Kristen Grauman on computer vision research into visual attribute comparisons. Our research was published in CVPR 2018.

Published Work

- Compare and Contrast: Learning Prominent Visual Differences.** S. Chen and K. Grauman.
In IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2018.

Languages and Frameworks

- Python, C++, Tensorflow, Keras, Java, SQL, MATLAB** – experienced
C, Bash, R, PyTorch, JavaScript – familiar

Honors

- UT Dean's Honored Graduate
Highest UT Austin honors, awarded to fewer than one percent of undergraduate students.
- Turing Scholars Computer Science Honors
Dean's Scholars Science Honors
UT Science Presidential Scholarship